

A Lemarchand's Box is a mystical/mechanical device that acts as a door - or a key to a door - to another dimension or plane of existence. The solution of the puzzle creates a bridge through which beings may travel in either direction across this "Schism".

- <u>https://is.gd/YNleUg</u>

These are a series of Objectives created in 2022. Objectives that Daz has himself always wanted to be tasked against. As much as possible the majority of these objectives DO have some level of feedback. But please bear in mind that they are esoteric, mystery events and situations and the feedback will be limited in some cases.

These objectives are NOT idea for normal/standard practice objectives. Please also be warned that they may have some death, violence or be of an esoteric nature – you have been warned.

Objective:

5518 - 9961

Tasker: Daz Smith

Contact email address: dazsmith@gmail.com **Objective cue/feedback info:**



Ark of the covenant |Solomon's temple | past event



Tasking/Cue:

The viewer will disregard any mythology, story, popular belief, tasker bias and fiction – but will ONLY describe the actual real events. The remote viewer is to move to the optimum position, time and location to sketch, model and describe the objective in full – only.

Describe the object known as the Ark of the Covenant as it resides in Solomon's Temple in the past.

Feedback: <u>https://is.gd/2Y7UxA</u> <u>https://is.gd/tiM3ww</u> https://youtu.be/sPrT6QwrIPQ