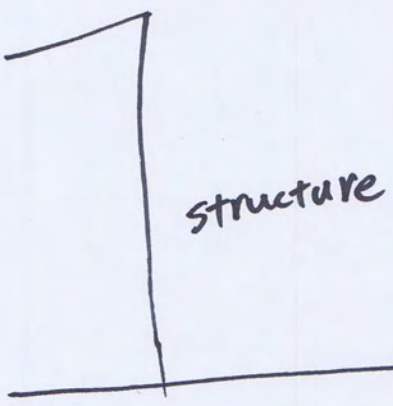
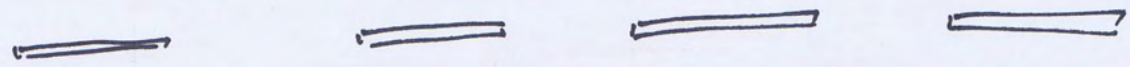


sky



LAND



舗装されている

Road-like
way
track

paved road

(Back of the sheet)

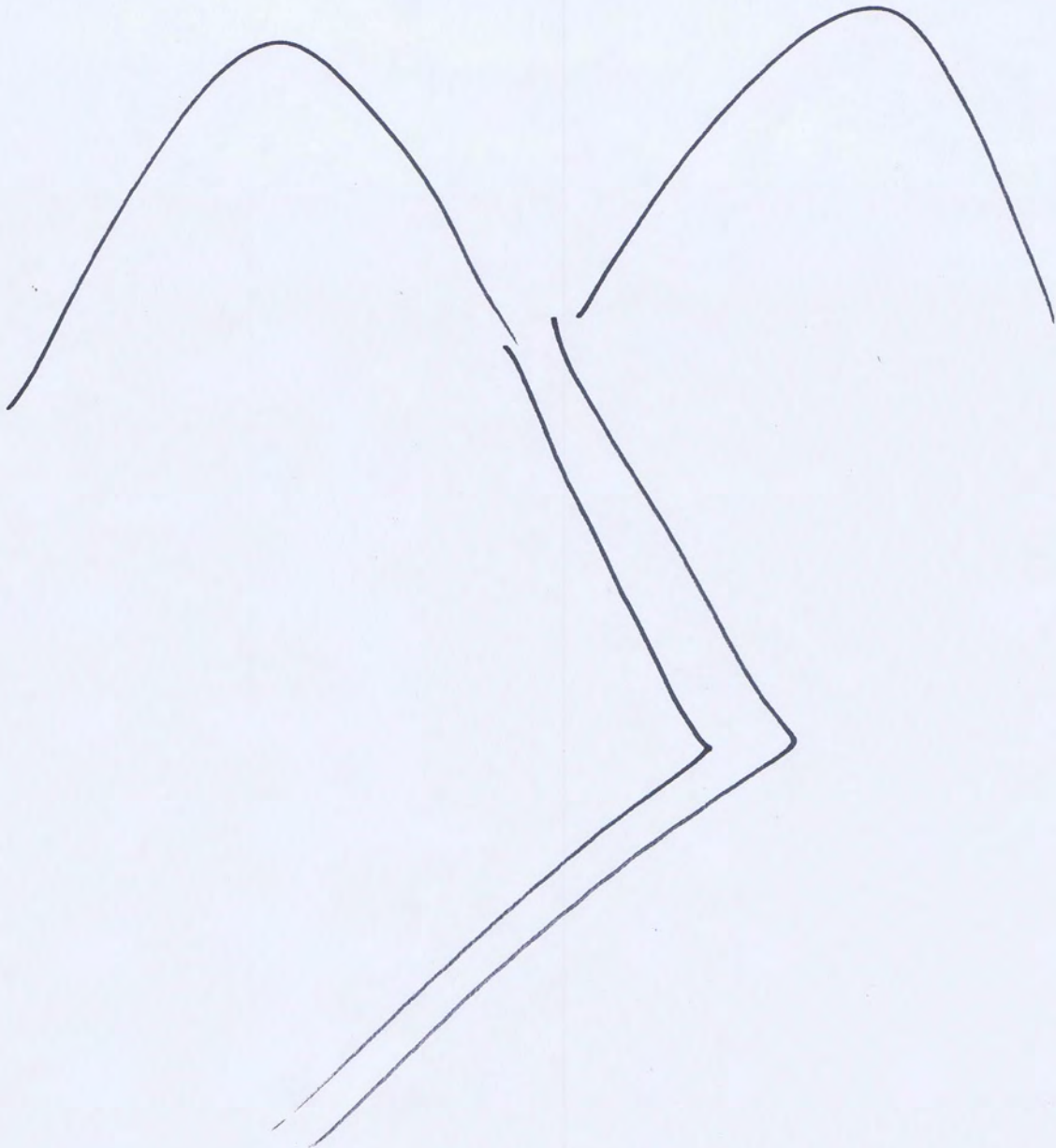
Thought/Note: It reminds me of some local area
where people had some struggles
e.g. Russia, middle East

sense of old, historical
forgotten building

sense of vanity. emptiness
sadness

like ruins of a structure





stop

ONLYW-FVVG
ONLYW-FVVG

PL: SIMPLEX

B: HARD (HARD-Breakable)

I: NATURAL

A: STATIC

STOP

ONLYW-FVVG

PL: SIMPLEX

B: SEMI-HARD

I: MAN-MADE

A: DYNAMIC

STOP

ONLYW-FVVG

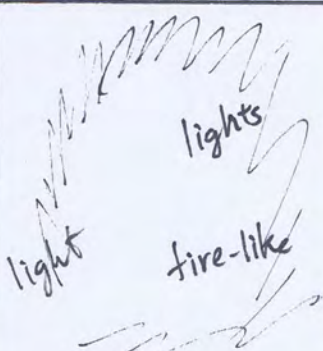
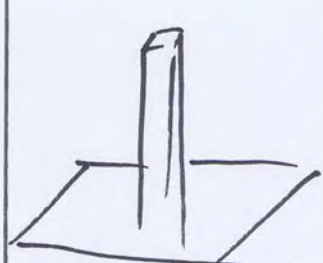

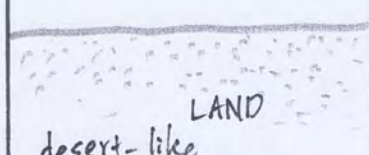

PL: COMPLEX

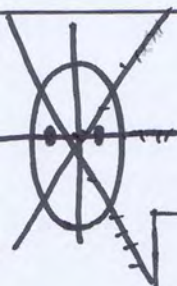
B: SOFT, SEMI-SOFT

I: MAN-MADE

A: DYNAMIC (slow)

STOP

	SIGHTS	SOUNDS	SMELLS/TASTES	TMPS	TEXTURES
COLORS white blue green brown light	 <p>lights light fire-like</p>	-	trees forest	warm	lights
BRITE Medium	 <p>a tall standing structure</p>	wind	sands dry land air	warm	hard
FOCUS Medium	 <p>standing structures in certain areas</p>	people like car-noises	smokes	warm mild	hard pointy
FOCUS Medium	 <p>sky LAND desert-like</p>	wind road nearby	people small village-like	hot dry	sandy
	 <p>women in cape or robe (some tribe like dress) sandals rocks sandy + rocky on the ground</p>	people talking in foreign language (non-English)	foods soups potatoes	hot warm	people simple people living



COLORS
red
wine-red
white
beige
gray
brown

BRITE
Medium

Focus
Medium

SIGHTS
~~SOUNDS~~

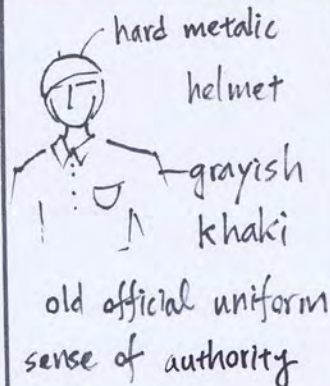


sharp, pointy
standing structures

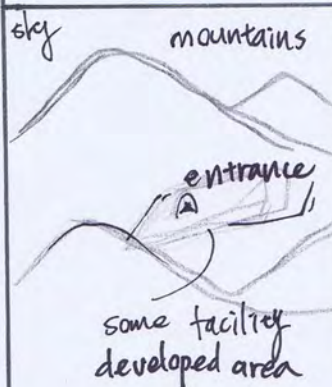
old, historical building



wired fence



old official uniform
sense of authority



some facility
developed area

SOUNDS

trees
leaves
nature

wind
car

talking
watching
over

aircraft
or
flying
object

SHELLS/TASTES

patina
rust

smells,
dry of
area

tabacco
people

bush
forest

stop

TMPS

cool

warm
dry

cool

cool

TEXTURES

old
rusty

man-made
structure
surface

hard

people
animal

mountains

P

part of
structures

old
building
(not much
used)

like
patrol
police or
military-li

facility
some
paved /
developed
areas
surrounded
by mount

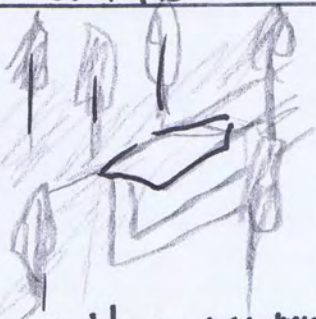
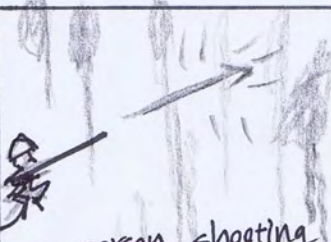


colors
green
gray
metallic
silver

beige
blue
white

BRITE
Medium

Focus
Medium

SIGHTS	SOUNDS	SMELLS/TASTES	TPMS	TEXTURES	P
 a hidden structure among bush	nature	soil vegetation	cool	rocky trees-like	structure in bush area hilly area not straight land
 a person shooting in a bush	shooting	burns	warm	vegetation	human activity possibly shooting
		stop			

S2 PHONICS

non-English language

The language sounds to contain long, dragging vowels e.g. Maarht,

Some English language

A:

E:

I:

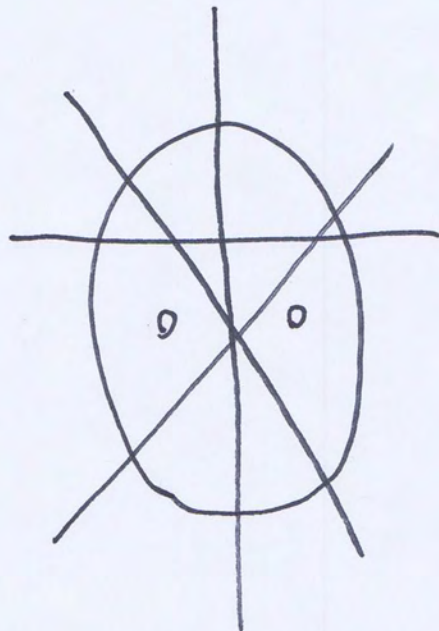
O:

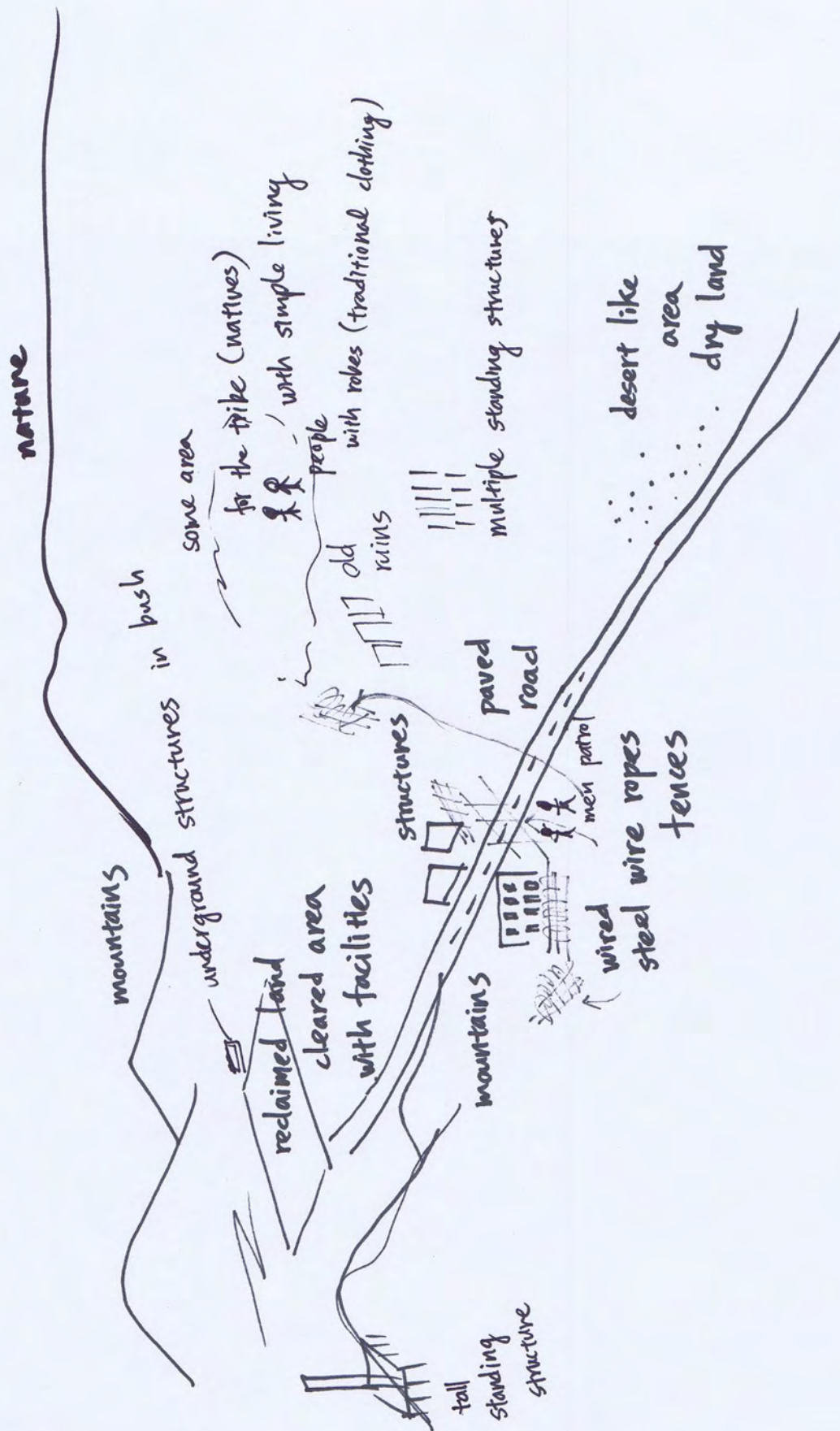
U:

FREE SPACE: (Singing)

(people riding horses)

(little cars on roads) .





CASCADE

LAND 3

AIR

WATER

STRUCTURE 3

ENERGY

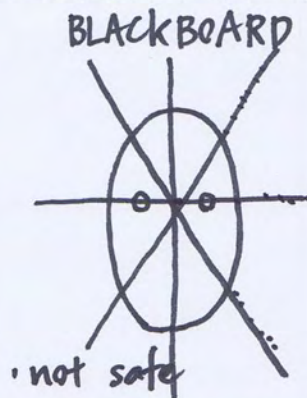
OBSTACLE

LIFE: Vegetation HIGH

LIFE: Human Multi

LIFE: Other

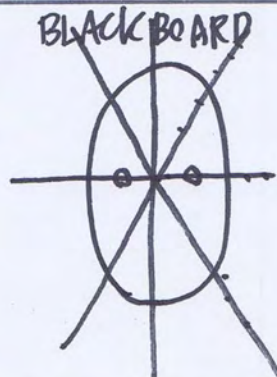
lack of water
barren area
people don't come to the
buildings very much.
road, wires-fences



old building
historical
sense of ruins from war
rocky
dry land

LAND1
(STRUCTURE1)

traditional clothes
some political situations
something to do with
the lands and people



woman
seems to be
troubled.
She is concerned.

LAND2
(Human)

LAND
(STRUCTURE I)

old building
ruins like structure

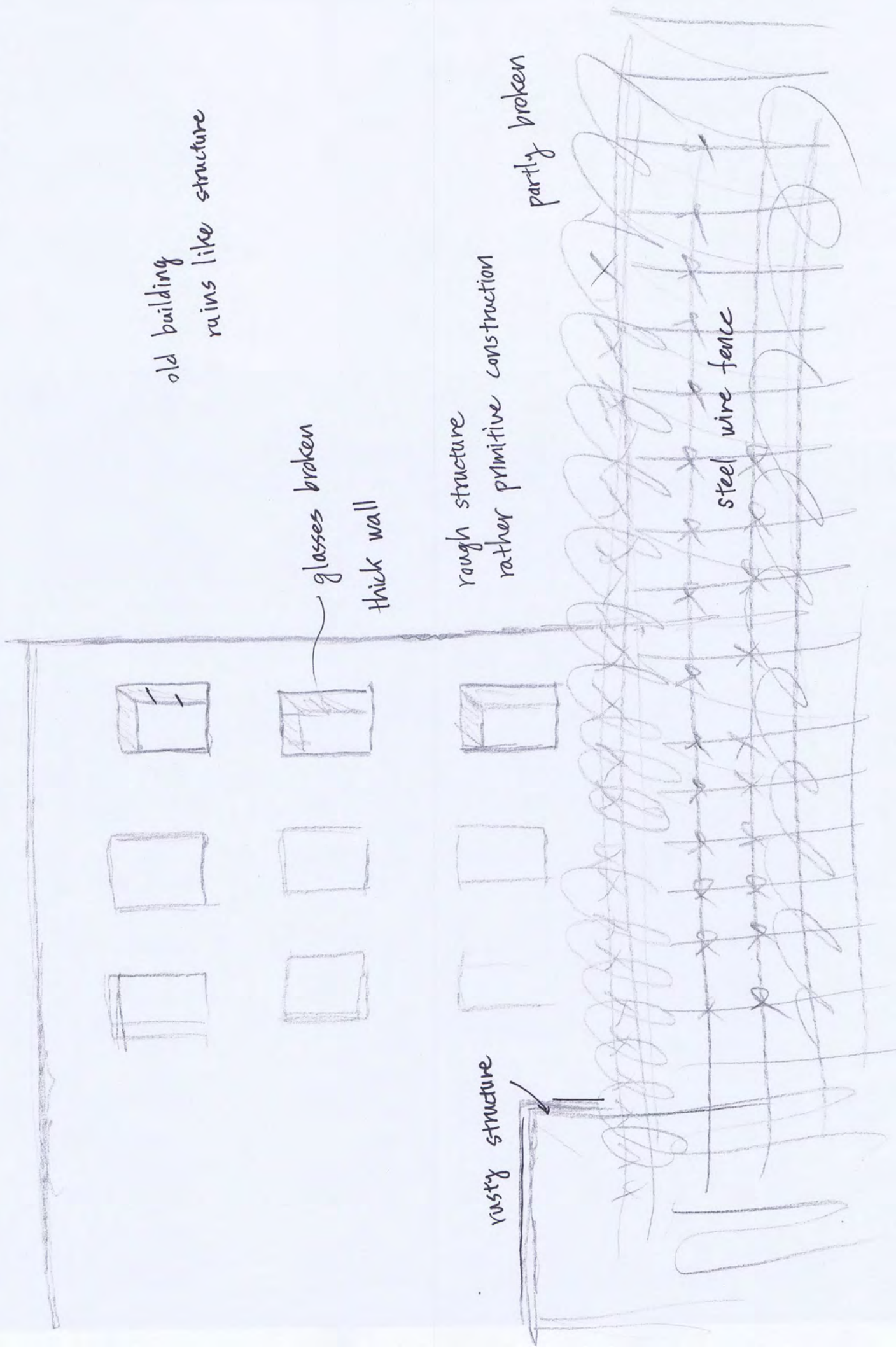
glasses broken
thick wall

rough structure
rather primitive construction

partly broken

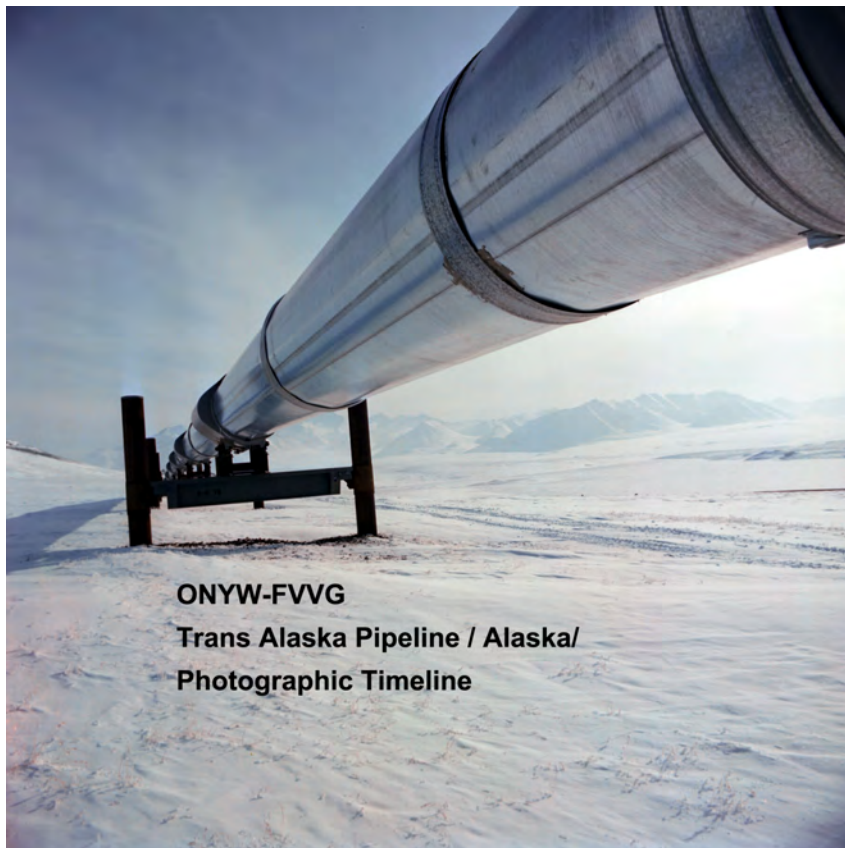
steel wire fence

rusty structure



This is a difficult target, because it is mostly a simplex target—an unusual structure in barren, wild land.

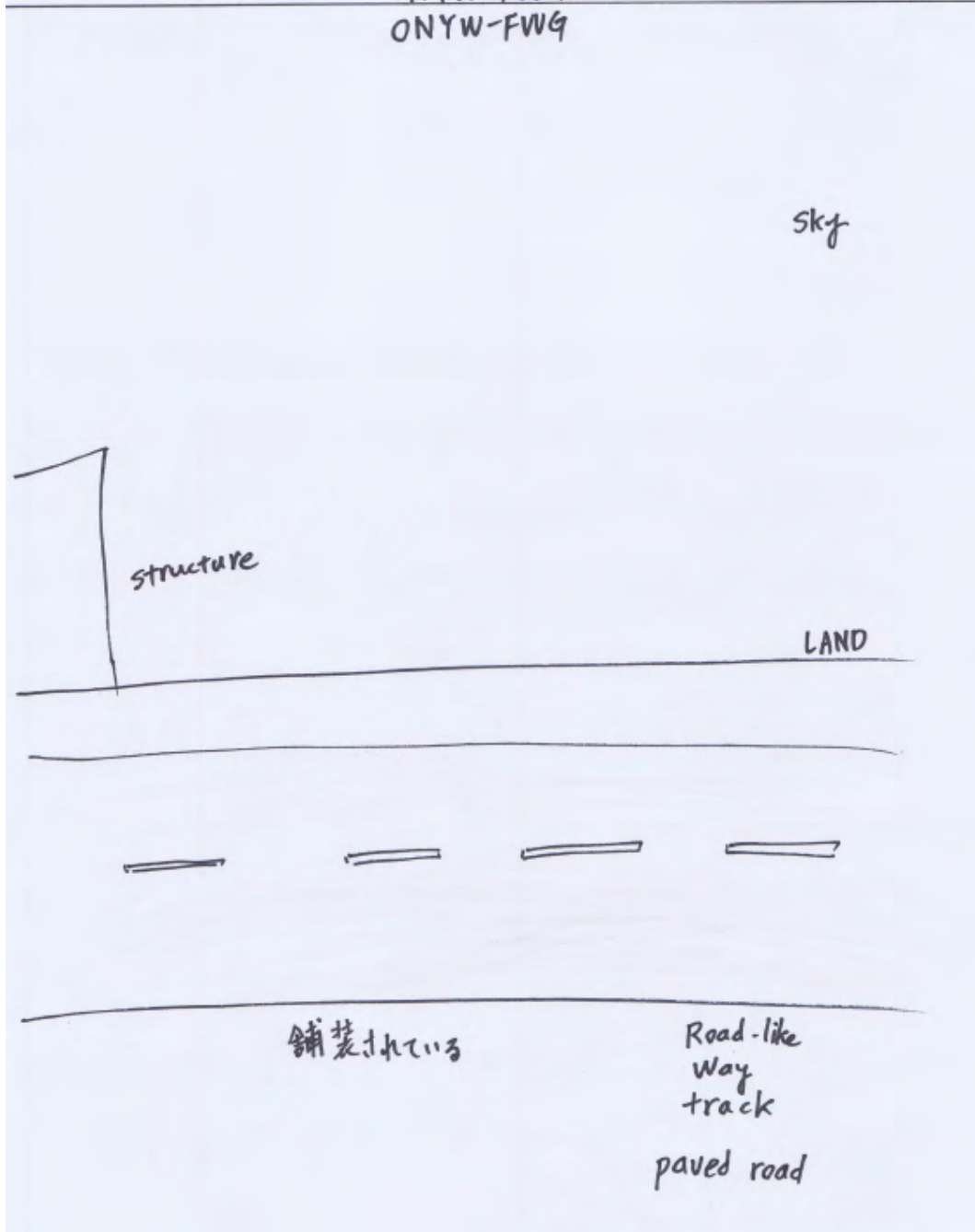
Visually, it is a thin long line bisecting expansive white land. There is not a lot for a viewer to grab onto. Not a lot of human activity, not a lot of complex machinery, or energy. The gestalts are all low impact.



In tasking a target like this the objective would be to see if the viewer can capture the visual imagery, and then have the discipline and courage to turn in a session without lots of complex stuff.

I always struggled with simplex targets.

Hitomi did very well with this one. The target is the Trans Alaska Oil Pipeline.



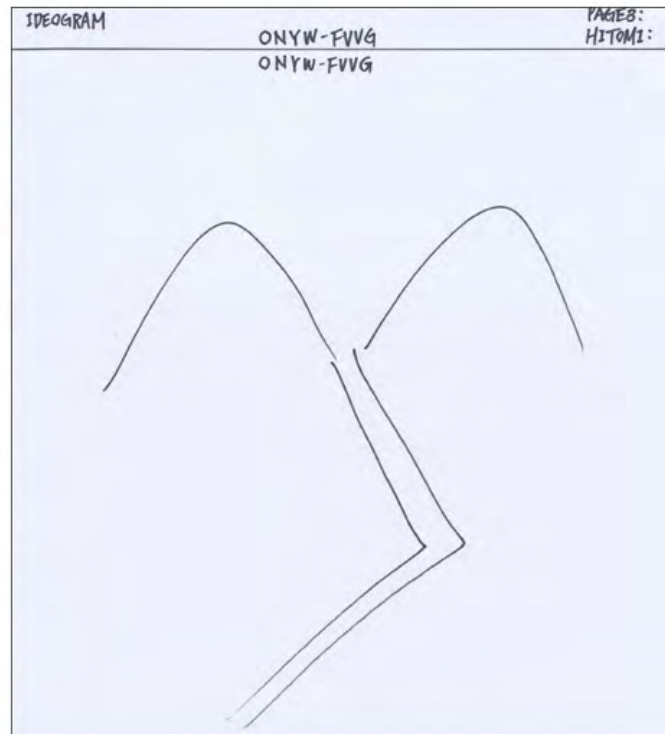
The first visual ideogram is an excellent visual capture of the target. Notice the repeating imagery of flat land, with horizontal lines, individual narrow elements aligned properly.

Excellent VISID for this target.



VISID 2 correctly shows the land.

And VISID 3 is simple, yet elegant– an exact visual representation of the target.



I wonder if this line of Playfair data was a perception of the Northern Lights, common in this area of Alaska.

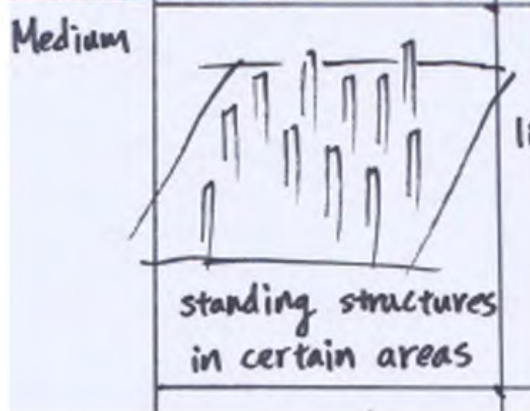
ONLYW-FVVG					PL+10M1:
	SIGHTS	SOUNDS	SMELLS/TASTES	TMPS	TEXTURES
COLORS	lights fire-like light	-	trees forest	warm	lights
white					
blue					
green					
brown					
light					




The area is tundra, which is quiet, windy, barren and desert-like.

AS num	sky	wind	people	hot	sandy
	LAND desert-like	road nearby	small village-like	dry	





Native Alaskan women helped build the pipeline.

um  women in cape or robe (some tribe like dress) sandals rocks sandy + Rocky on the ground	people talking in foreign language (non-English)	foods soups potatoes	hot warm	people simple people living
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Alaska State Library - Historical Collections

Absolutely a “GO” at S-3. Nice session.

S3

