

# Sirius RV

<http://groups.yahoo.com/group/SiriusRV/>

## 9234 – JJKK

None of the viewers had any other data than the random number (above). All the viewers had a timescale of two weeks to produce data.

Enclosed within this file are the remote viewing sessions of SiriusRV a small group of remote viewers who meet online to discuss and explore the art of remote viewing.

The Remote viewer sessions are by:

Damien x 2 sessions  
Jeanie  
Glyn  
Kristen  
Daz  
Rachel  
Liz

Also enclosed is the feedback document and extra images of the target.

The tasker for this target was Tunde

Page 1.

Stage: 1

Genex

12.3.05

12.45

I FEEL FINE. REFRESHED.

9234 JTKK



A. across, down, across, down, across, across

B. Solid rough / Semi. Structured

BREAKS.

AOL'S  
cliffs.

AOL'S.  
A DECAYED  
STRUCTURE.

AOL'S  
middle  
east.

9234 JTKK



A: across down, across, up, across.

" " " " "

B . Structured with extra.

A2 . Interesting - never so strong an  
extra element to a Structure -  
might show importance.

AOL'S  
THE ACT OF  
COVENANT.

BREAKS.

01234 J5KK

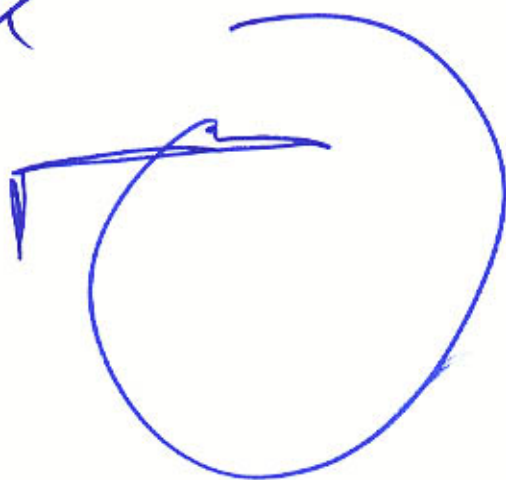


A. across, down, across, down.

B. Angles, manmade, Structures

AOL-13  
Steps.

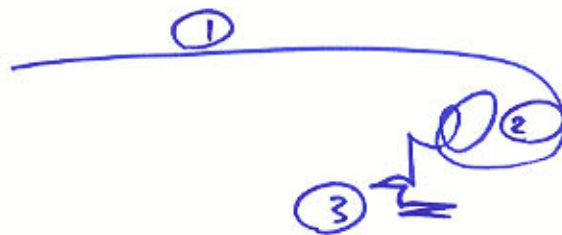
1234 J5KK

A. curv down, curv up, across, across  
Down, up

B: Structure space interface.

AI: FEELS weird! confusing!

9234 JTKK



1. A. across.  
B. Solid, floor.

2. A. curv up. curv up, curv down, circle.  
B. Space.

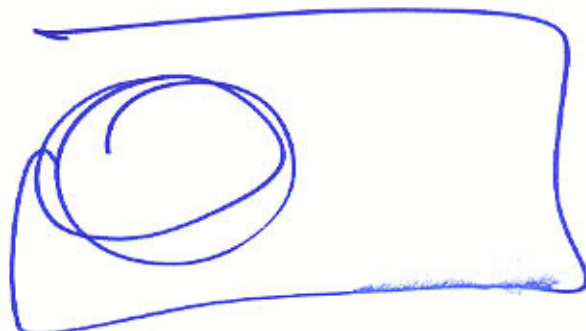
3. A. Down, across, across, down, across, across  
across.  
B. Lipped, angled Surface

ADL-B  
CONTAINED  
SPACE.

ADL-B  
CHAMBER  
/ ROOM

ADL-B  
Steps.

9234 JTKK



- A. Across, down, across, up. curv up, curv down
- B. Structure + space - object. ~~AI~~ WEIRD!

A: SOLID, HOLLOW, REVERB, ECHO, VOICES.

T1: COIA, Solid, hard, Rough, fibrous.

T2: WARM.

V-  
COLORS: YELLOW, BROWN, SAND, WHITE, GREYS.  
A LITTLE GREEN.

LUM: BRIGHT. A VERY FEW DARKER ZONES.

AI. WHY USE ZONES!

CON: HIGH CONTRAST / MAINLY!

T3: SOUR, SALTY, ACID, BITTY, NATURAL, RUSKY.

O: MUSTY, THICK, MIXED, OLD.

E: WHISTLING, WHIRLING, AMBIENT, FLOW.  
- SURE.

D -

H. LOTS, BITTY, MIXED SIZES, SHAPES.

V. LOTS, MIXED, ANGLED.

D. A FEW IN BETWEEN.

AI. 'IN BETWEEN' NEVER USED BEFORE - NOTE!

MDSU. LARGE, SOLID, THICK, TALL!

AI: FEEL OK, INTERESTING WORDS/DATA - FEELS GOOD!

BREAKS:

AOL-B  
people.

AOL-B  
WOOD.

AOL-B  
STONE  
WALLS.

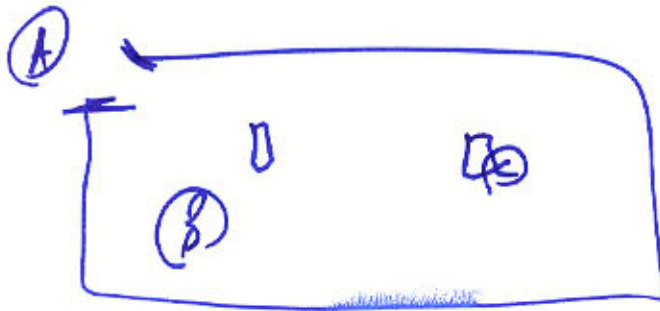
AOL-B  
TOMB!

AOL-B  
AIR.

AOL-B  
BUILDING!



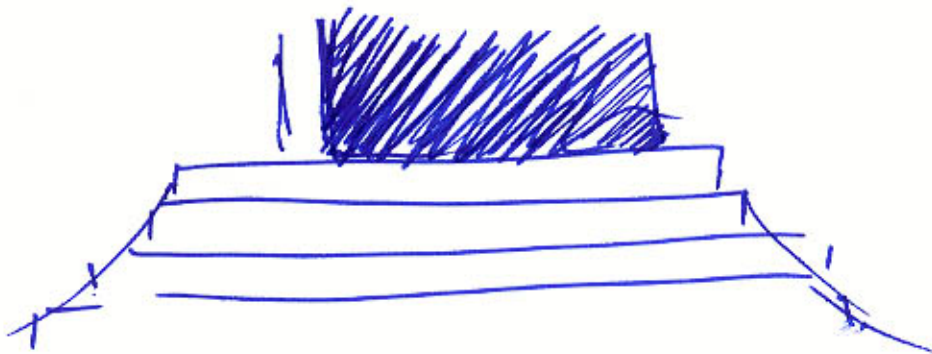
91234 JSKK



A: Spacious, around. Surfaces wide open.  
Warm, Air. Space.

B: Contained darker, colder, thick  
imposing, impenetrable.

C: Solid thick, angled, thick, some  
supporting, structure, used.



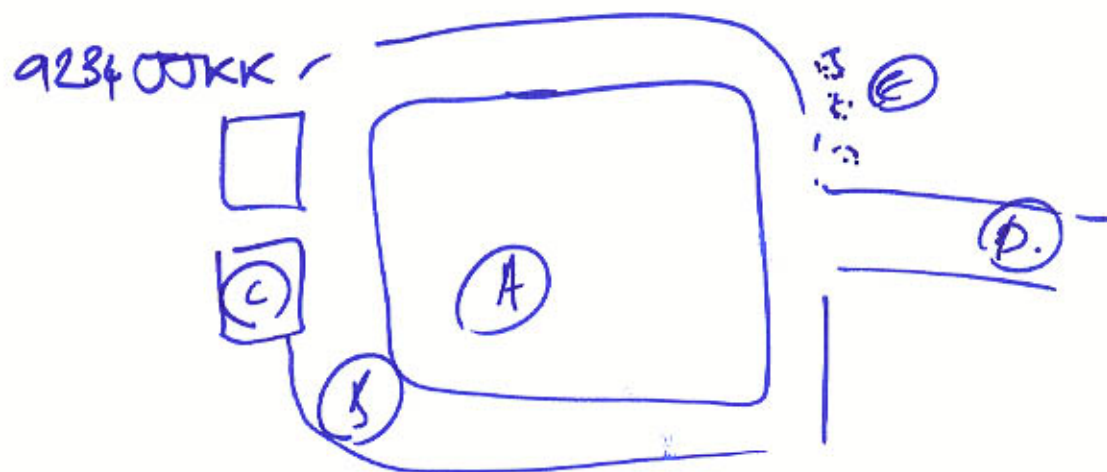
RAISED, ANGLED, STAIRS LEADING TO ENTRANCE  
AS IN (A). - BUT A CUE TO IT!

ADLB  
A VAULT!

ADLB  
COLUMN!

ADLB.  
CATHEDRAL.

150FT ABOVE TARGET CENTRE SKETCH + DESCRIBE.



- A: Solid, inside structure, structure.
- B. Pathway structure - walking.  
Around the main structure.
- C. Sub structures. Solid, angled, leaning.
- D. main structure, purpose. leading to  
+ way.
- E: Rustling. vegetation - moving. trees!  
+ lifelines.

BREAKS.

AOL-B.  
GIZA  
pyramids!

AOL-B  
SPRINK.

page 7.

Stage 3.

Clena

MOVE TO TARGETS MAIN ELEMENT AND  
DESCRIBE AND SKETCH.

BREATHS.

9234 JJKK



Solid. Constructed. R. wall, energy,  
flow, lifelines, Pentagon

As L B.  
KINGS  
CHURCH.

BREATH 1.15pm.

1.25pm

AI. I feel Strange now - VERY HARD TO  
GET THE GREAT PYRAMID OUT OF MIND  
BUT WILL TRY!



page. 8.

Stage 4.

Gene

S2 D AI EI T I AOL AX-5

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HARD

Bitty

Solid

Surfaces

WALLS.

THICK.

Anged

OLD

COLD

HARD.

STONE

BRICKS.



Air  
feels very old. — TOO OLD.

S2 D AI EI T I AOL NPLS

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EXPLORE THE 'EXTRA' ELEMENT FROM IDO 2 AND DESCRIBE

~~CONTAINED~~  
CONTAINING

DARK

SMALL  
ENCLOSURE  
SOLID  
SQUARE

Room.

ANALYSIS  
SECTIONS

SPACES

OBJECTS

3

SOLID

LARGE

WOODEN

ORNATE  
OLD.  
REMINISCENT.

HIDDEN  
CAMBER.

AI AM I AOL DRIVING HERE!

From the data the target is an:

organized structure with stone surfaces + walls.

Steps or stepped elements are a component of this target.

Feels very old thousands of years old - (but this could be Aol Drive data)

Lots of old, decaying feeling/data.

A room or chamber seems important and may be part of the targeting.

Religion or religious artefacts had a strong involvement with the structure - this was indicated in early ideograms.

The interaction + placement of the structure are important. Movement of space around an object inside the structure is important - this would involve space + energy.



MY THOUGHTS - GUESS.

By PAGE 6 THE SKETCH ABOVE CREATED

VERY STRONG IMPRESSION OF THE GIZA PYRAMIDS  
AND THIS IS WHERE I COULDN'T SHAKE MY  
IMPRESSIONS.

THE TARGET FELT FAMILIAR FROM THE START -  
AND I HAVE VISITED THE PYRAMIDS.

HAD TO STOP SHORTLY AFTER - AS I COULDN'T SHAKE  
THE PYRAMIDS ~~ANYMORE~~ FROM MY DATA.

Genx.

1.46pm

12.3.2005

NOTE: NO LIFEFORMS @ THE TARGET - FELT  
KINDA DESOLATE! JUST A LAST THOUGHT.

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# SiriusRV

<http://groups.yahoo.com/group/SiriusRV/>

**9234 – JJKK**

*DESCRIBE THE CONSTRUCTION OF THE GREAT PYRAMID OF EGYPT  
IN GIZA*

*DESCRIBE ITS MAIN PRIMARY FUNCTION AS DESIGNED BY THE  
ORIGINAL BUILDERS OF THIS PYRAMID*

*Viewers data will be 100% clear to you and anyone else Looking at  
the target upon completion.*

Related links:

Note: As you can see, ive selected an array of links supporting the academic views on the Great pyramid and the alternative or esoteric ideas about its intended use and construction.

What is surprising is the data seems to fit a common theme I let you decide ; -)

[http://en.wikipedia.org/wiki/Great\\_Pyramid\\_of\\_Giza](http://en.wikipedia.org/wiki/Great_Pyramid_of_Giza)

The Supernatural World :: The Great Pyramid

<http://tinyurl.com/64enc>

<http://www.crystalinks.com/zeptepi.html>

<http://www.marsearthconnection.com/etot.html>

Tunde 13<sup>th</sup> March 2005



Extra images:

